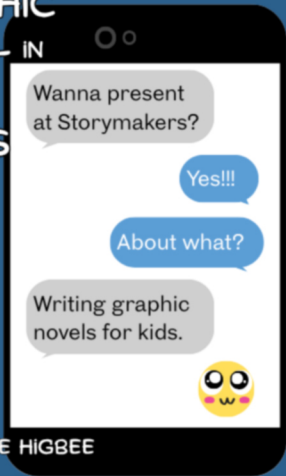


WRITE A
GRAPHIC
NOVEL IN
6
STEPS



BY DAPHNE HIGBEE

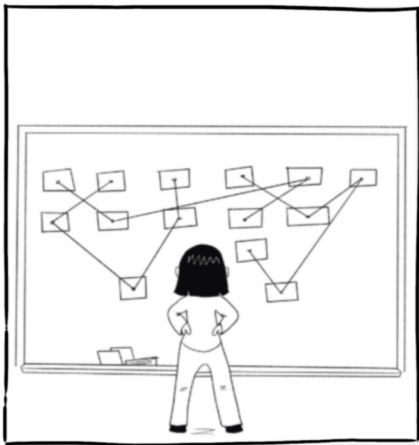
* Disclaimer: this is a guide, not a formula. Your process will change project-to-project.

STEP 1: BRAINSTORM



Write out all your thoughts without judgement.

STEP 2: PLOT OUTLINE



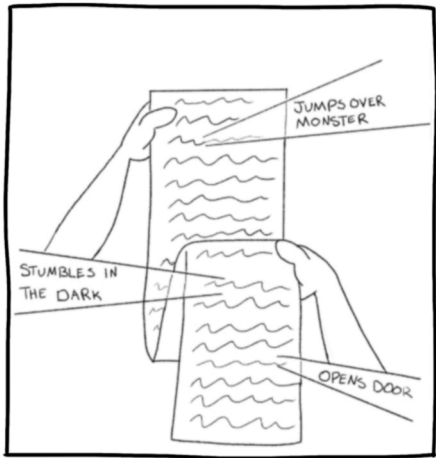
Build out the idea into story beats.

STEP 3: FREEWRITE



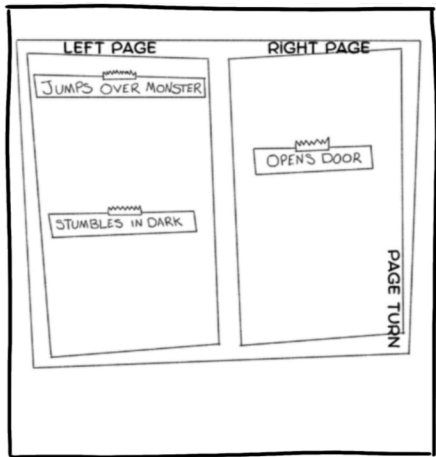
Write out the story. No editing allowed.

STEP 4: PAGE OUTLINE



Group the action beats into pages.

STEP 5: STORYBOARD



Arrange the action beats into pages on the storyboard.

STEP 6: WRITE SCRIPT



* templates linked on back

Write out the script with pages, panels, dialog, descriptions, and sound effects.

REPEAT STEPS AS NEEDED

ALTHOUGH THESE
STEPS ARE NUMBERED,
THE ORDER IS FLEXIBLE.

YOU MAY EVEN
REPEAT THEM A
FEW TIMES.

Full articles and
resources.



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